

Faster Algorithms for Weighted Recursive State Machines

Krishnendu Chatterjee

Bernhard Kragl

Samarth Mishra

Andreas Pavlogiannis

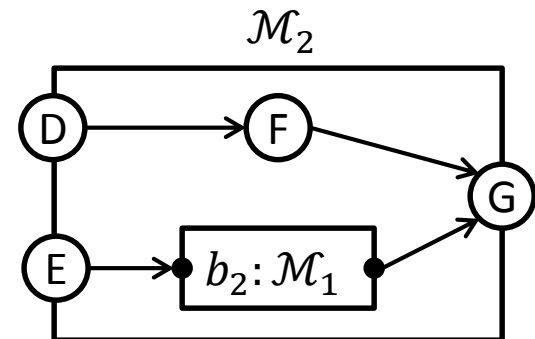
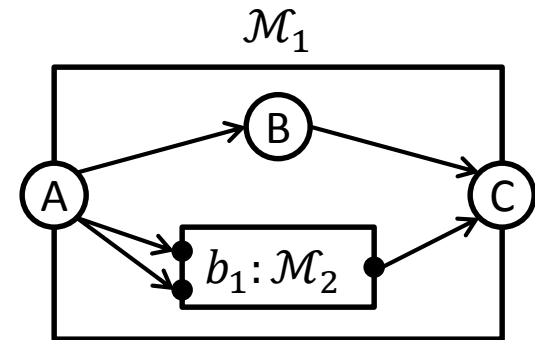
Recursive State Machines (RSMs)

Formal model of recursive computation

Linearly equivalent to pushdown systems (PDSs)

Advantages:

- Natural modeling
- Many parameters
 - Number of modules f
 - Entry bound $\theta_e = \max_i |En_i|$
 - Exit bound $\theta_x = \max_i |Ex_i|$
 - $\theta = \max_i \min(|En_i|, |Ex_i|)$
 - ...



$$\begin{aligned}
 \langle A, \varepsilon \rangle &\Rightarrow \langle E, b_1 \rangle \Rightarrow \langle A, b_2 b_1 \rangle \\
 &\Rightarrow \langle B, b_2 b_1 \rangle \Rightarrow \langle \langle b_2, C \rangle, b_1 \rangle \\
 &\Rightarrow \langle \langle b_1, G \rangle, \varepsilon \rangle
 \end{aligned}$$

RSMs over Semirings

Label RSM transitions with weights from idempotent semiring $\langle W, \oplus, \otimes, 0, 1 \rangle$

weight of computation: \otimes

weight of computation set: \oplus

	W	\oplus	\otimes	0	1
Reachability	\mathbb{B}	\vee	\wedge	\perp	\top
Shortest path	$\mathbb{R}^+ \cup \{\infty\}$	\min	$+$	∞	0
Most probable path	$[0,1]$	\max	\cdot	0	1
IFDS	$2^D \xrightarrow{d} 2^D$	\sqcap	\circ	$\lambda x. \top$	$\lambda x. x$

Canonical partial order

$$a \leq b \Leftrightarrow a \oplus b = a$$

Monotonicity

$$a \leq b \Rightarrow a \otimes c \leq b \otimes c$$

Finite-height: $H \in \mathbb{N}$ longest descending chain in \leq

Distance Problems

Given a set of initial configurations S

- Configuration distance

$$d(S, \langle u, b_1 \cdots b_n \rangle)$$

- Superconfiguration distance

$$d(S, \langle u, \mathcal{M}_1 \cdots \mathcal{M}_n \rangle)$$

- Node distance

$$d(S, u)$$

Our Solution

1. Configuration automata

Representation structures for sets of RSM configurations [BEM'97]

Initial automaton \mathcal{C} , s.t. $\mathcal{L}(\mathcal{C}) = S$

2. Dynamic programming algorithm

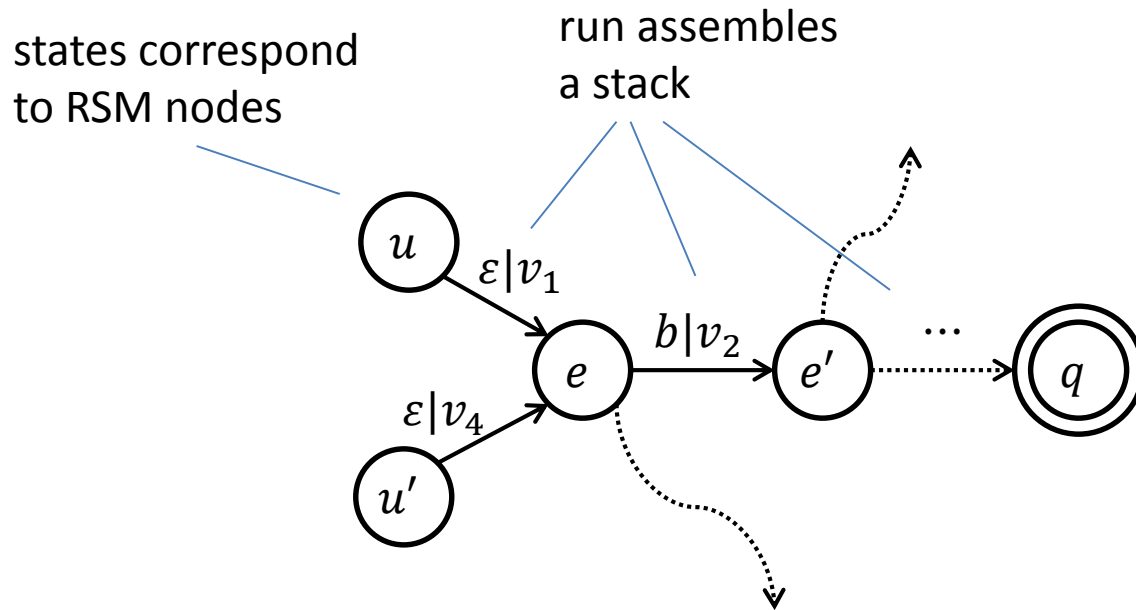
Compute \mathcal{C}^* , representing reachable configurations and distances

Key: Entry-to-Exit summaries [ABEGRY'05]

3. Distance extraction algorithms

Query configuration/superconfiguration/node distances from \mathcal{C}^*

Configuration Automata

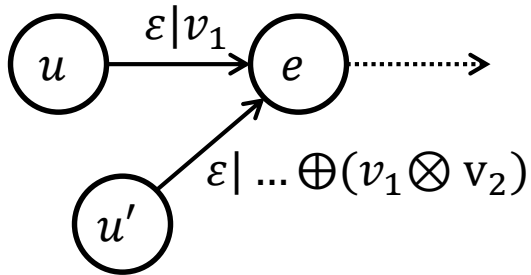


$\langle u, b \dots \rangle$ is an accepted configuration

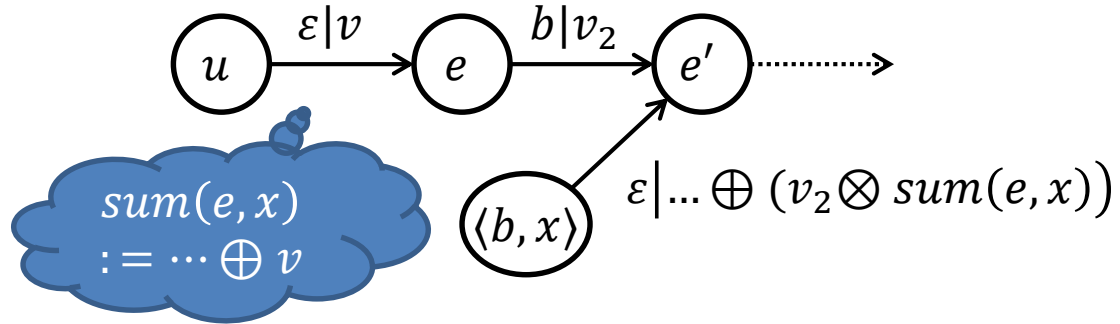
Weight of configuration is \bigoplus over all accepting runs

Relaxation Steps

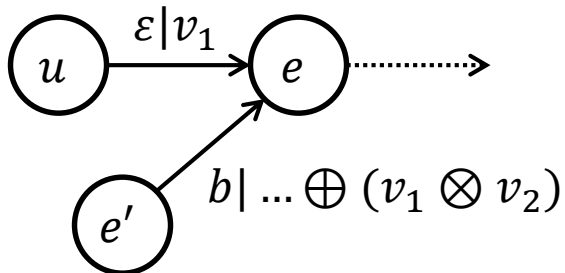
Internal transition: $u \xrightarrow{v_2} u'$



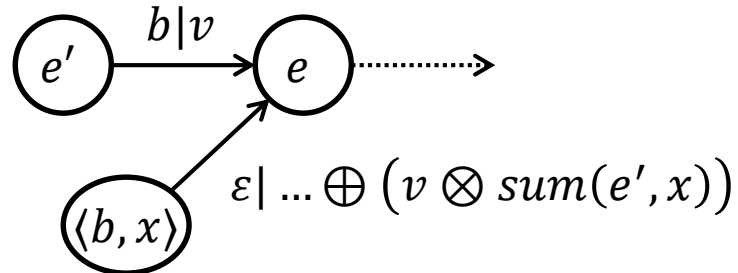
Exit transition: $u \rightarrow x$



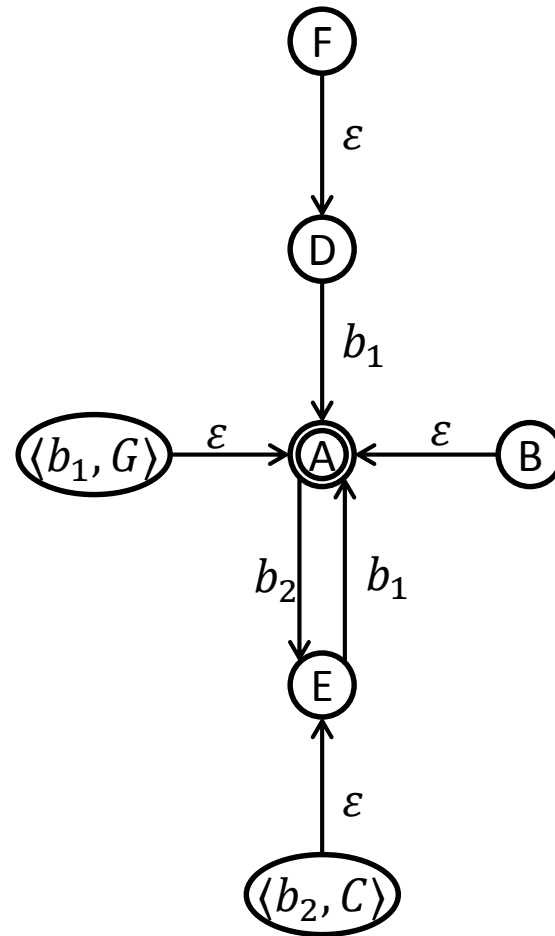
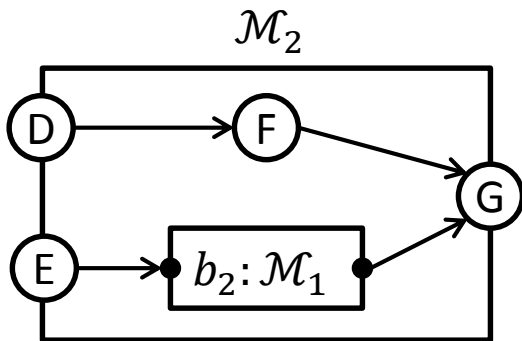
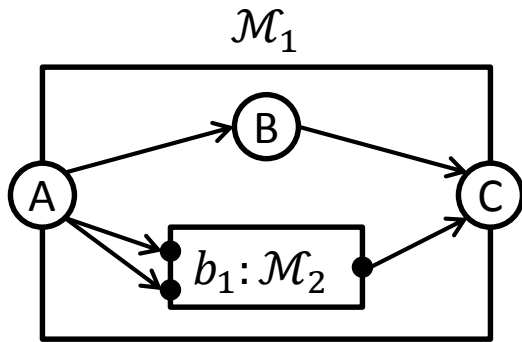
Call transition: $u \xrightarrow{v_2} \langle b, e' \rangle$



Using summary: $\text{sum}(e', x)$



Reachability Example



Summaries:

$A \rightsquigarrow C$

$E \rightsquigarrow G$

$D \rightsquigarrow G$

Correctness and Complexity

For every configuration c : $d(\mathcal{L}(C), c) = C^*(c)$

C^* is constructed in time

$$O(H \cdot (|\mathcal{R}| \cdot \theta_e + \theta_e \cdot \theta_x \cdot |Call|))$$

Compared to PDS algorithm

$$O(H \cdot |\mathcal{R}| \cdot \theta_e \cdot \theta_x \cdot f)$$

Factor $\frac{|\mathcal{R}| \cdot f}{\frac{|\mathcal{R}|}{\theta_x} + |Call|}$ improvement

Empirical Evaluation

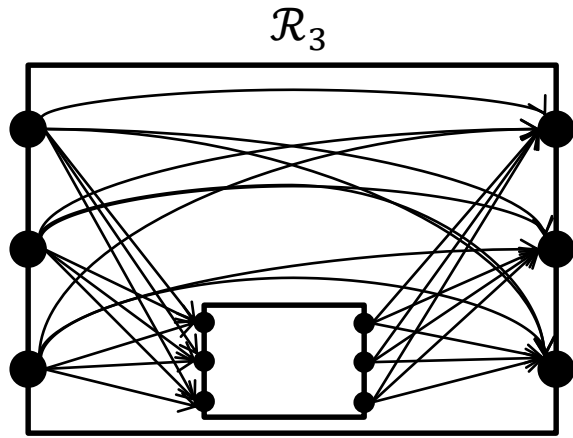
RSM-based algorithm vs. PDS-based algorithm

Our tool

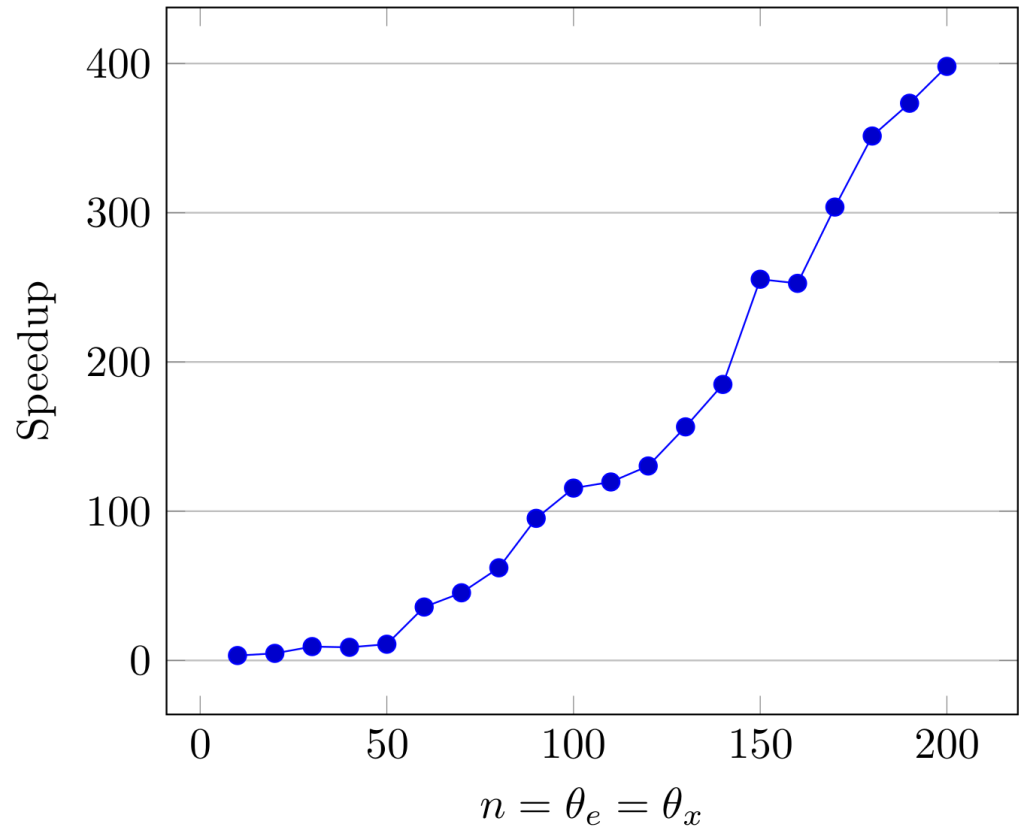
jMoped

1. Scaling on artificial examples
2. Interprocedural program analysis problems

A Family of Dense RSMs

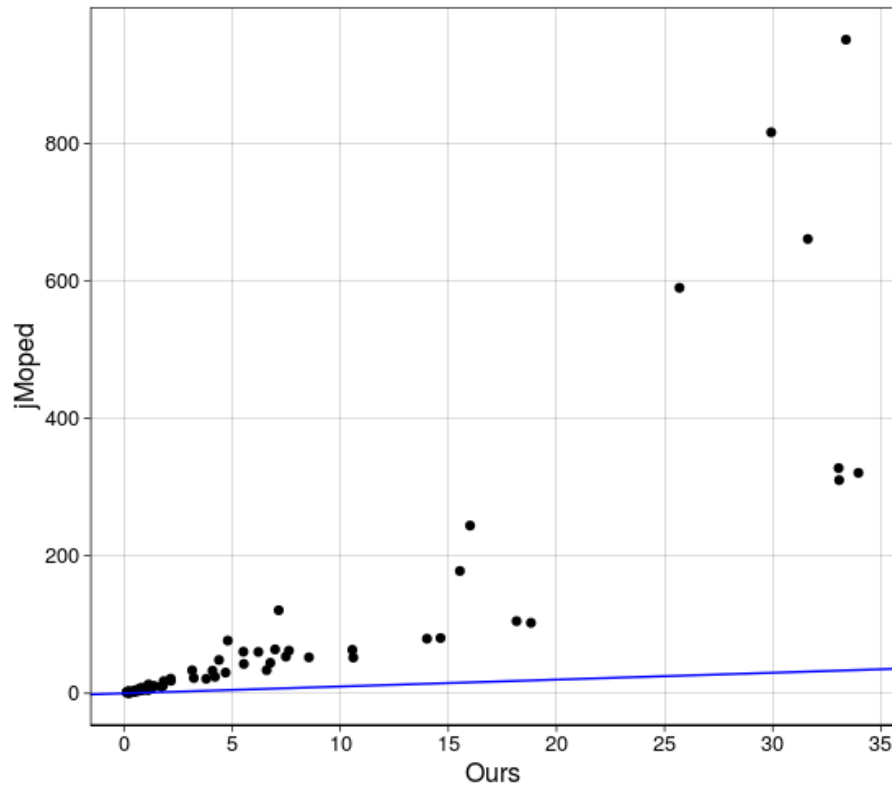


$$|\mathcal{R}| \cdot f / \left(\frac{|\mathcal{R}|}{\theta_x} + |\text{Call}| \right) = \frac{n^2 \cdot 1}{\frac{n^2}{n} + n} = n$$

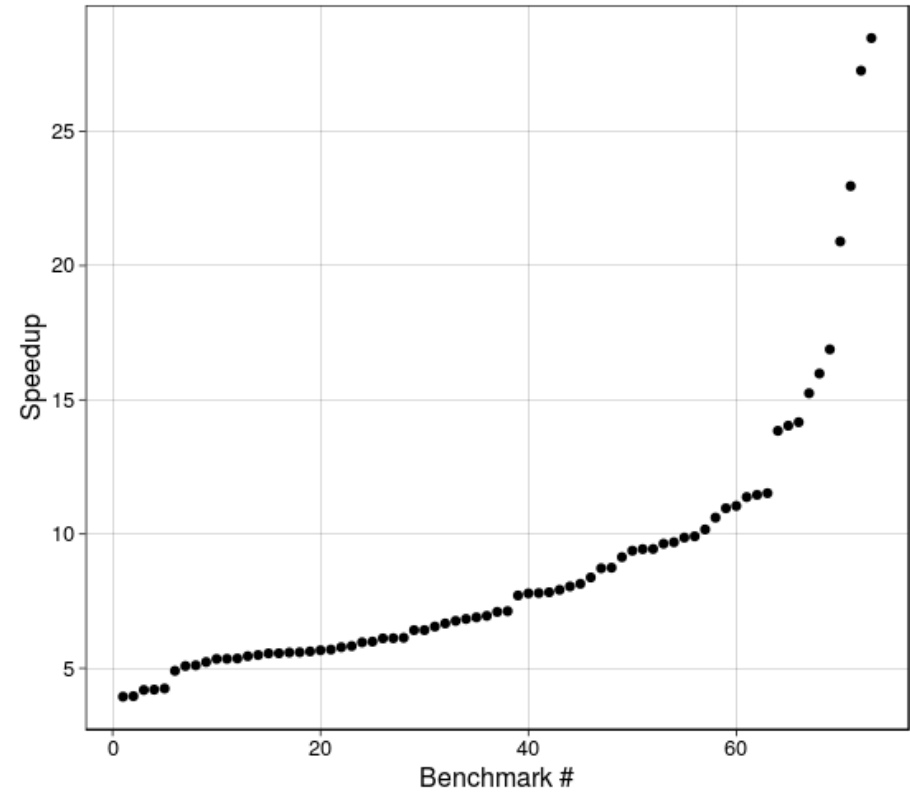


Boolean Programs from SLAM/SDV

Absolute runtime (seconds)



Relative speedup



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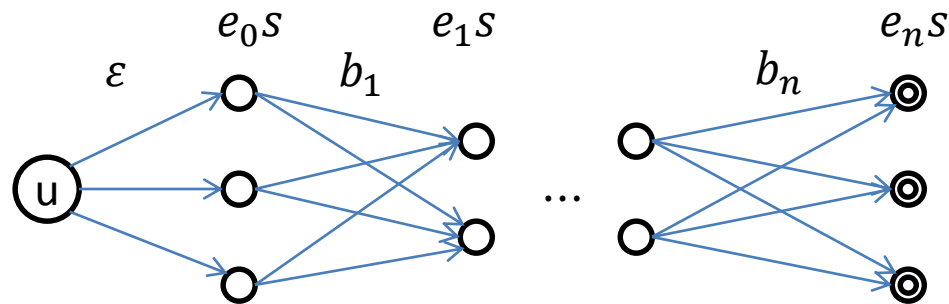
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3. Distance extraction algorithms

Query configuration/superconfiguration/node distances from \mathcal{C}^*

Distance Extraction

- Configuration distance for $\langle u, b_1 \cdots b_n \rangle$



Dynamic programming: $\mathcal{O}(n \cdot \theta_e^2)$

- Superconfiguration distance for $\langle u, \mathcal{M}_1 \cdots \mathcal{M}_n \rangle$

Replace $e \xrightarrow{b} e'$ with $e \xrightarrow{\mathcal{M}} e'$ where \mathcal{M} is module of e'

- Node distance

Traditional single-source distance problem

Distances over Small Semirings

$$\begin{array}{ccc}
 W^{\theta_e} \text{ vector} & & W^{\theta_e \times \theta_e} \text{ matrix} \\
 C^* \text{ transitions } u \xrightarrow{\varepsilon} e & & C^* \text{ transitions labeled } b_i \\
 \swarrow & & \swarrow \quad \searrow \\
 \mathbf{1}_{\theta_e} \cdot A_u \cdot A_{b_1} \cdots A_{b_n} \cdot \mathbf{1}_{\theta_e}^T
 \end{array}$$

- Constant size semiring (Mailman's speedup)

$$O\left(n \cdot \frac{\theta_e^2}{\log \theta_e}\right)$$

- Size $|W|$ semiring (William's speedup)

$$\text{for } \varepsilon > 0, O\left(n \cdot \frac{\theta_e^2}{\varepsilon^2 \log^2 \theta_e}\right) \quad (\text{some preprocessing})$$

- Binary semiring (Four-Russians speedup)

$$O\left(|\mathcal{R}| \cdot \theta_e \cdot \frac{n}{\log n}\right)$$

Summary

- Faster interprocedural analysis (RSM > PDS)
- Configuration automata
 - Saturation algorithm (summaries)
 - Distance extraction
- More in the paper
 - Further distance extraction speedups
 - Implications for context-bounded analysis (concurrency)

Algorithm 1: ConfDist

Input: RSM \mathcal{R} and \mathcal{R} -automaton \mathcal{C} with $\ell(t) = \bar{1}$ for all transitions t in \mathcal{C}

Output: \mathcal{R} -automaton \mathcal{C}_{post^*} with $\mathcal{C}_{post^*}(c) = d(\mathcal{L}(\mathcal{C}), c)$ for all configurations c

```
1 preprocess  $\mathcal{C}$  as described in the main text
  // Initialization of worklist and summary function
2 WL :=  $\{t = q \xrightarrow{\varepsilon} q' \mid q \in I \text{ and } \ell(t) = \bar{1}\}$ 
3  $\text{sum}(\langle e, m_e \rangle, x) := \bar{0}$  for all states  $\langle e, m_e \rangle$  and  $x \in Ex$ 
  // Main loop
4 while WL  $\neq \emptyset$  do
5   extract  $t_C$  from WL
6   if  $t_C = \langle u, m_u \rangle \xrightarrow{\varepsilon} \langle e, m_e \rangle$  then
7     let  $\mathcal{M}_i$  be the module of node  $u$ 
8     // Internal transitions from  $u$ 
9     foreach  $t_{\mathcal{R}} = \langle u, u' \rangle \in \delta_i$  where  $u' \in In_i$  do
10      Relax( $\langle u', \hat{m} \rangle \xrightarrow{\varepsilon} \langle e, m_e \rangle, \ell(t_C) \otimes w_i(t_{\mathcal{R}})$ )
11      // Call transitions from  $u$ 
12      foreach  $t_{\mathcal{R}} = \langle u, \langle b, e' \rangle \rangle \in \delta_i$  do
13       Relax( $\langle e', \hat{m} \rangle \xrightarrow{b} \langle e, m_e \rangle, \ell(t_C) \otimes w_i(t_{\mathcal{R}})$ )
14       add  $\langle e', \hat{m} \rangle \xrightarrow{\varepsilon} \langle e', \hat{m} \rangle$  to WL, if it was never added before
15       // Exit transitions from  $u$ 
16       foreach  $t_{\mathcal{R}} = \langle u, x \rangle \in \delta_i$  where  $x \in Ex_i$  do
17        if  $\text{sum}(\langle e, m_e \rangle, x) \not\sqsubseteq \ell(t_C)$  then
18          $\text{sum}(\langle e, m_e \rangle, x) := \text{sum}(\langle e, m_e \rangle, x) \oplus \ell(t_C)$ 
19         foreach  $\langle e, m_e \rangle \xrightarrow{b/v} \langle e', m_{e'} \rangle$  do
20          Relax( $\langle \langle b, x \rangle, \hat{m} \rangle \xrightarrow{\varepsilon} \langle e', m_{e'} \rangle, v \otimes \text{sum}(\langle e, m_e \rangle, x)$ )
21        else if  $t_C = \langle e, m_e \rangle \xrightarrow{b} \langle e', m_{e'} \rangle$  then
22         let  $\mathcal{M}_i$  be the module of node  $e$ 
23         // Using entry-to-exit summaries
24         foreach  $x \in Ex_i$  do
25          Relax( $\langle \langle b, x \rangle, \hat{m} \rangle \xrightarrow{\varepsilon} \langle e', m_{e'} \rangle, \ell(t_C) \otimes \text{sum}(\langle e, \hat{m} \rangle, x)$ )
26
27 Procedure Relax( $t, v$ )
28   if  $\ell(t) \neq \ell(t) \oplus v$  then
29      $\ell(t) := \ell(t) \oplus v$ 
30     add  $t$  to WL
```